

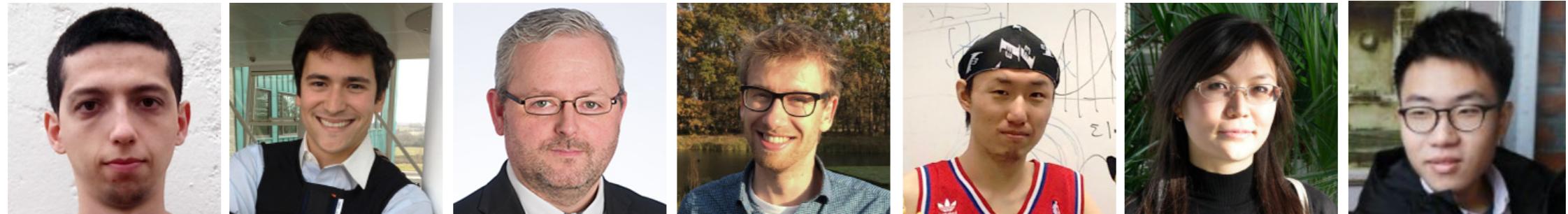
# Towards computers everywhere (and what this means for medicine and healthcare)

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Prof.Vassilis Kostakos  
School of Computing and Information Systems  
University of Melbourne

3 October 2017

*Talk given at the Northern Health Research Week  
Northern Health, Melbourne*



Jorge Goncalves   Eduardo Velloso   Thomas Christy   Niels van Berkel   Chu Luo   Zhanna Sarsenbayeva   Yitong Chen



Denzil Ferreira   Simo Hosio   Simon Klakegg   Aku Visuri

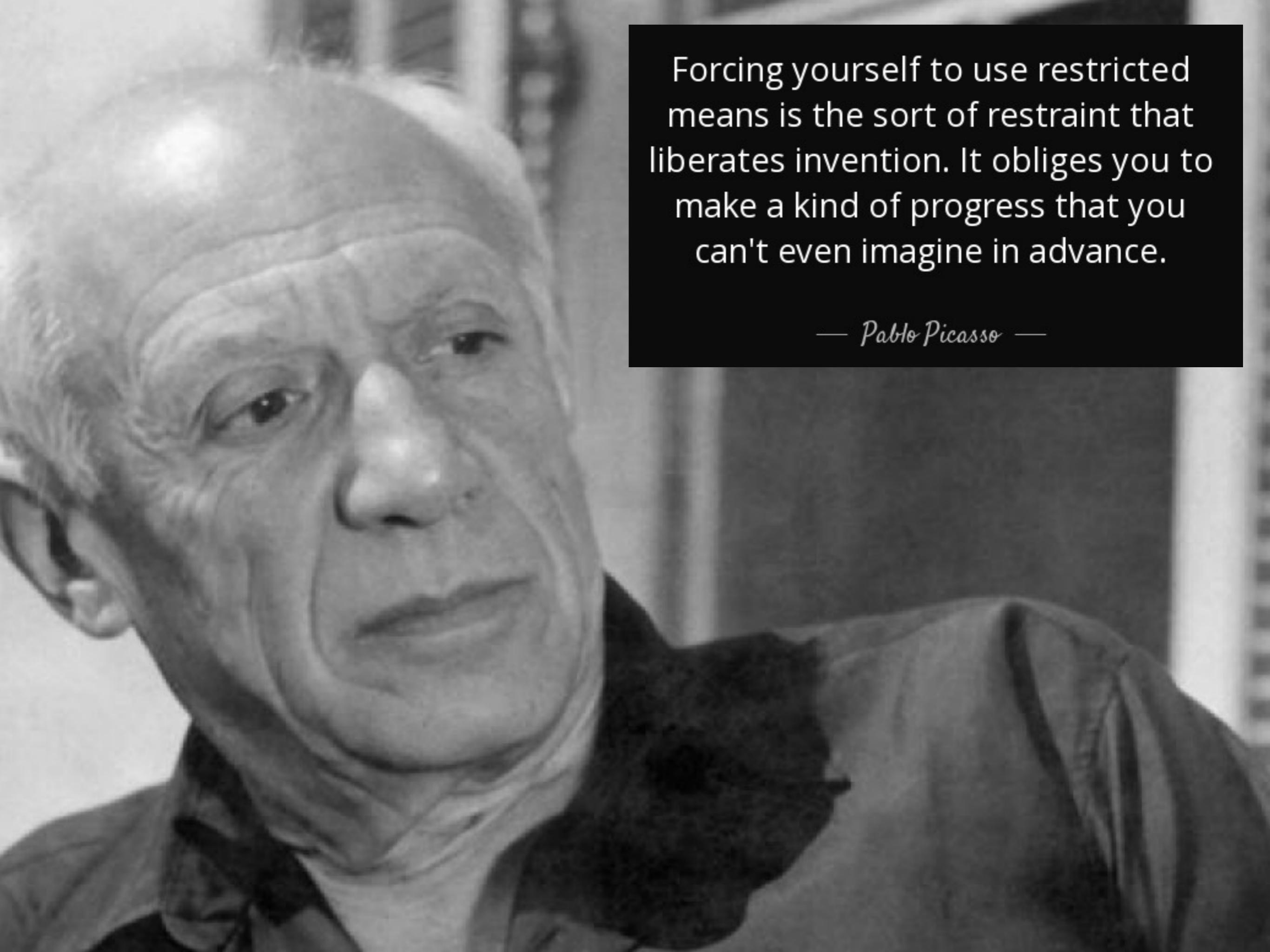
**What your phone knows about you**

~

**Computer scientists are not (just) programmers**

~

**Let's collaborate!**



Forcing yourself to use restricted means is the sort of restraint that liberates invention. It obliges you to make a kind of progress that you can't even imagine in advance.

— *Pablo Picasso* —

# Brief history of computing



1960's



1980's



2000's

# 3 “Waves” of computing



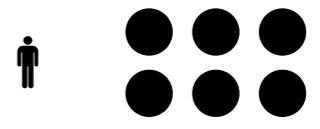
Capabilities



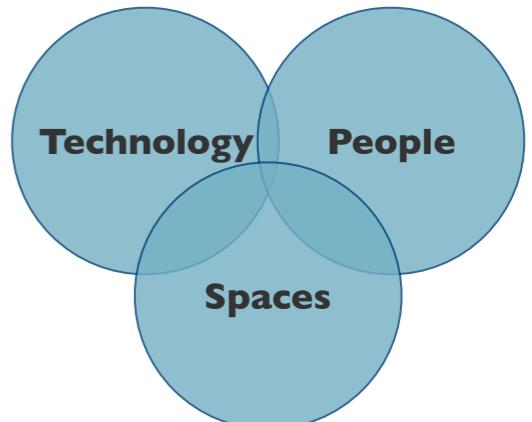
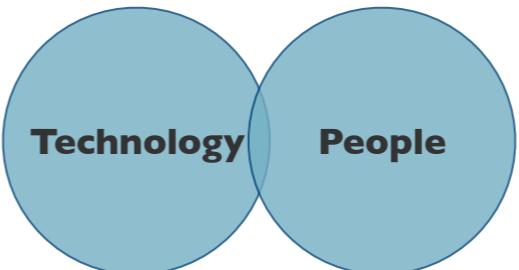
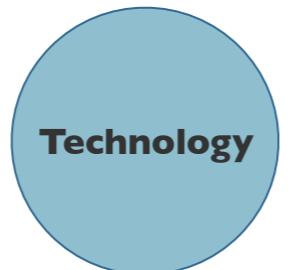
Size



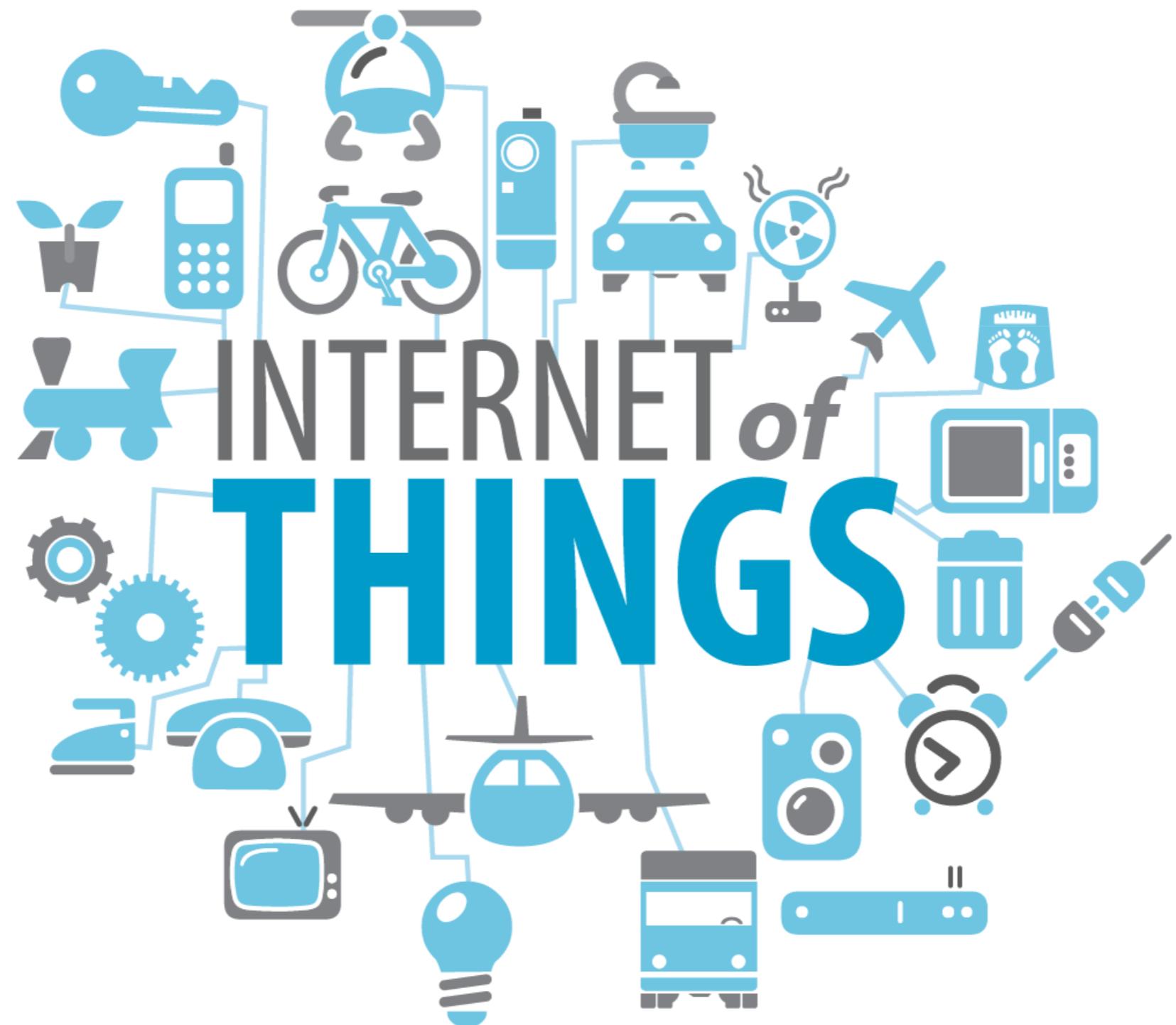
Usage



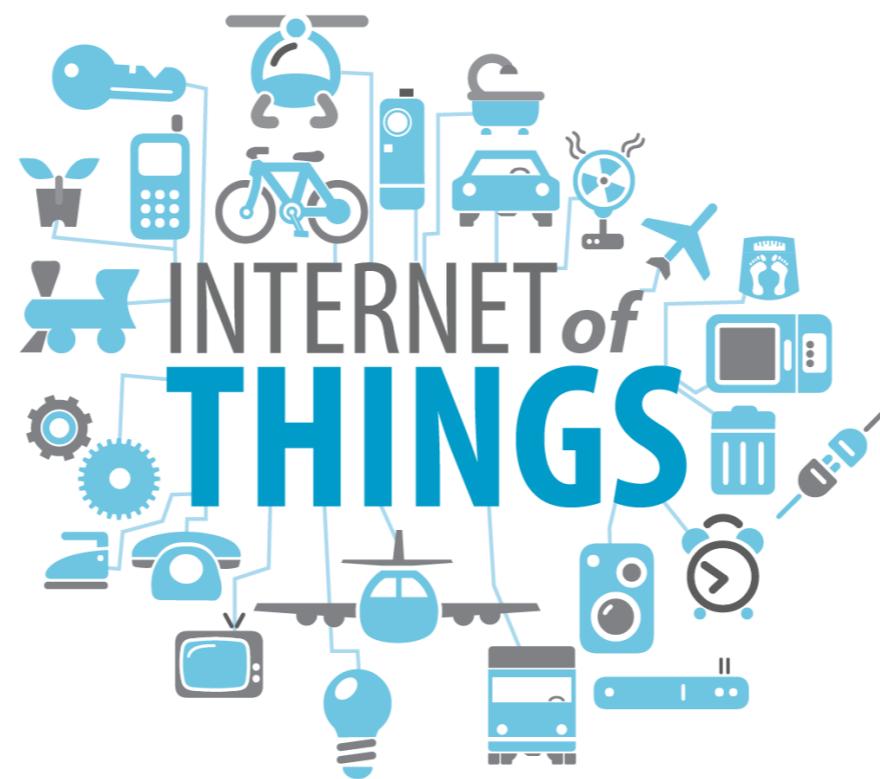
Research



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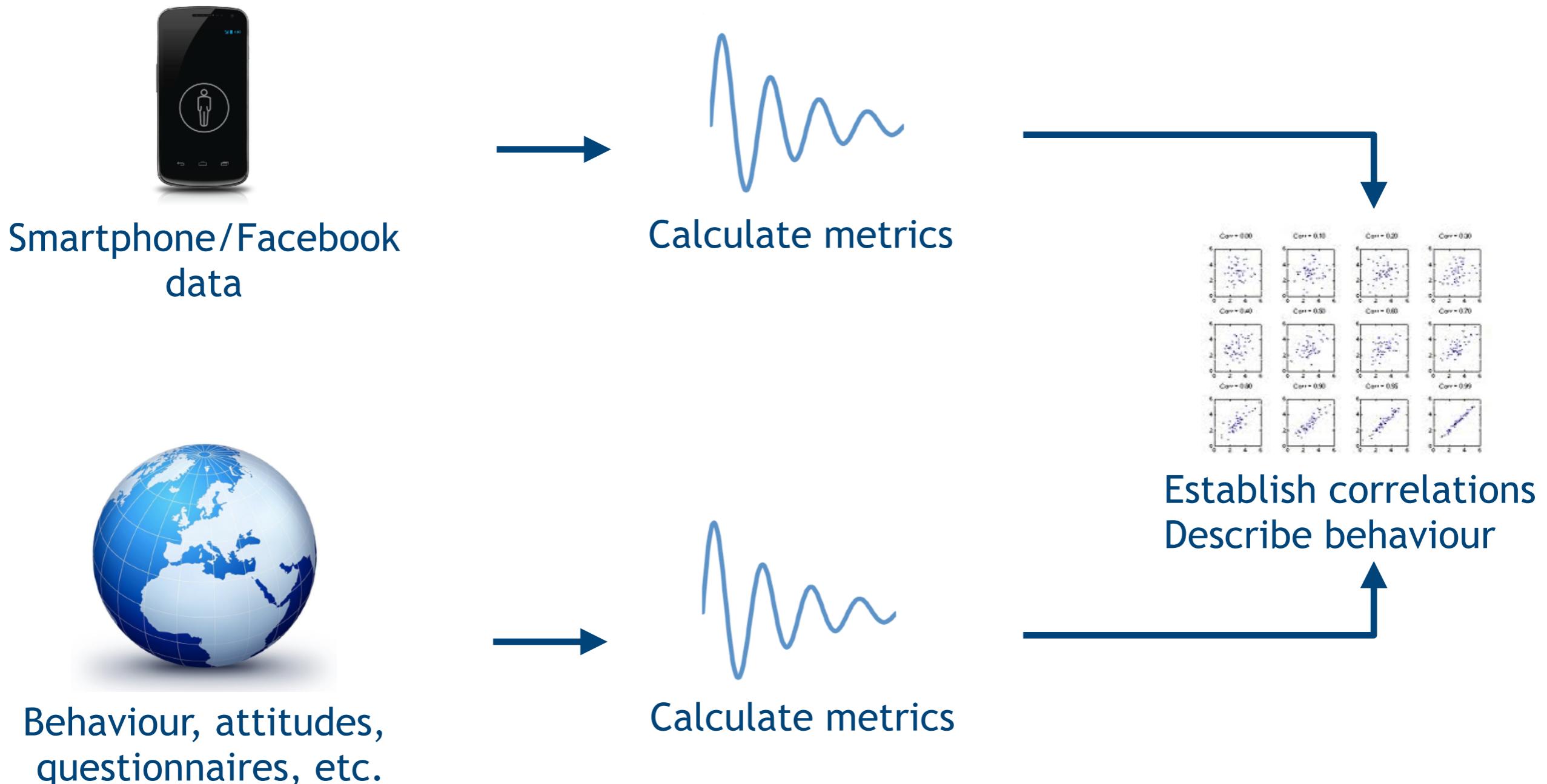


Understand people -> build better technology



Study technology -> better understand people

# Modus operandi



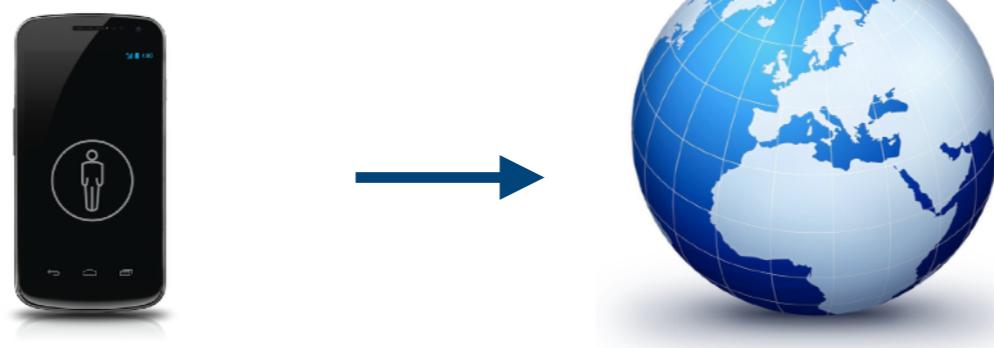
## Sources

Social Media

Smartphone use

Smart city

Interaction



## Insights

Happiness

Personality

Habits

Exposure

## Methods

Smartphone instrumentation

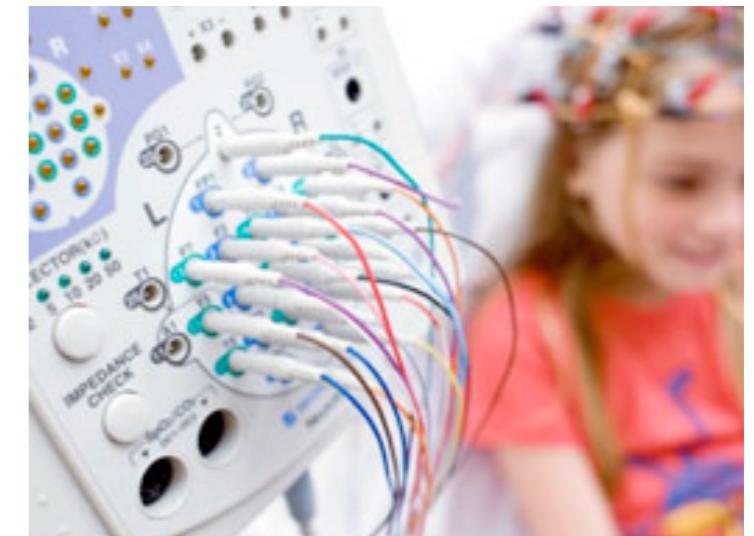
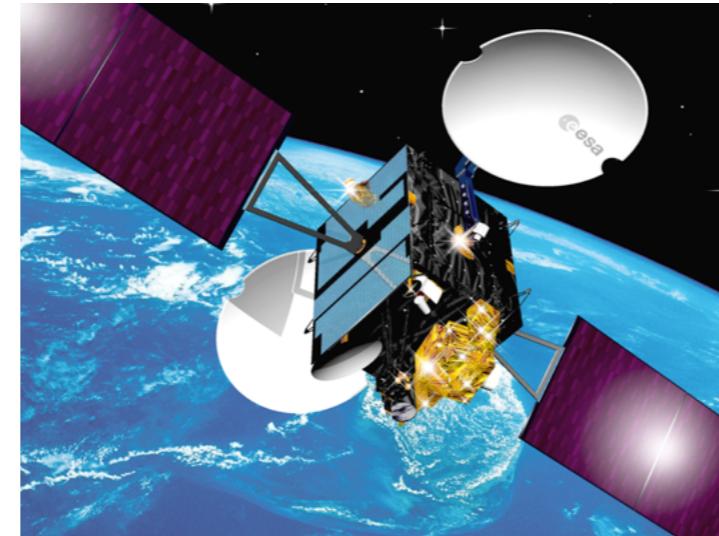
Crowdsourcing

In-the-wild methods

# Smartphones for science



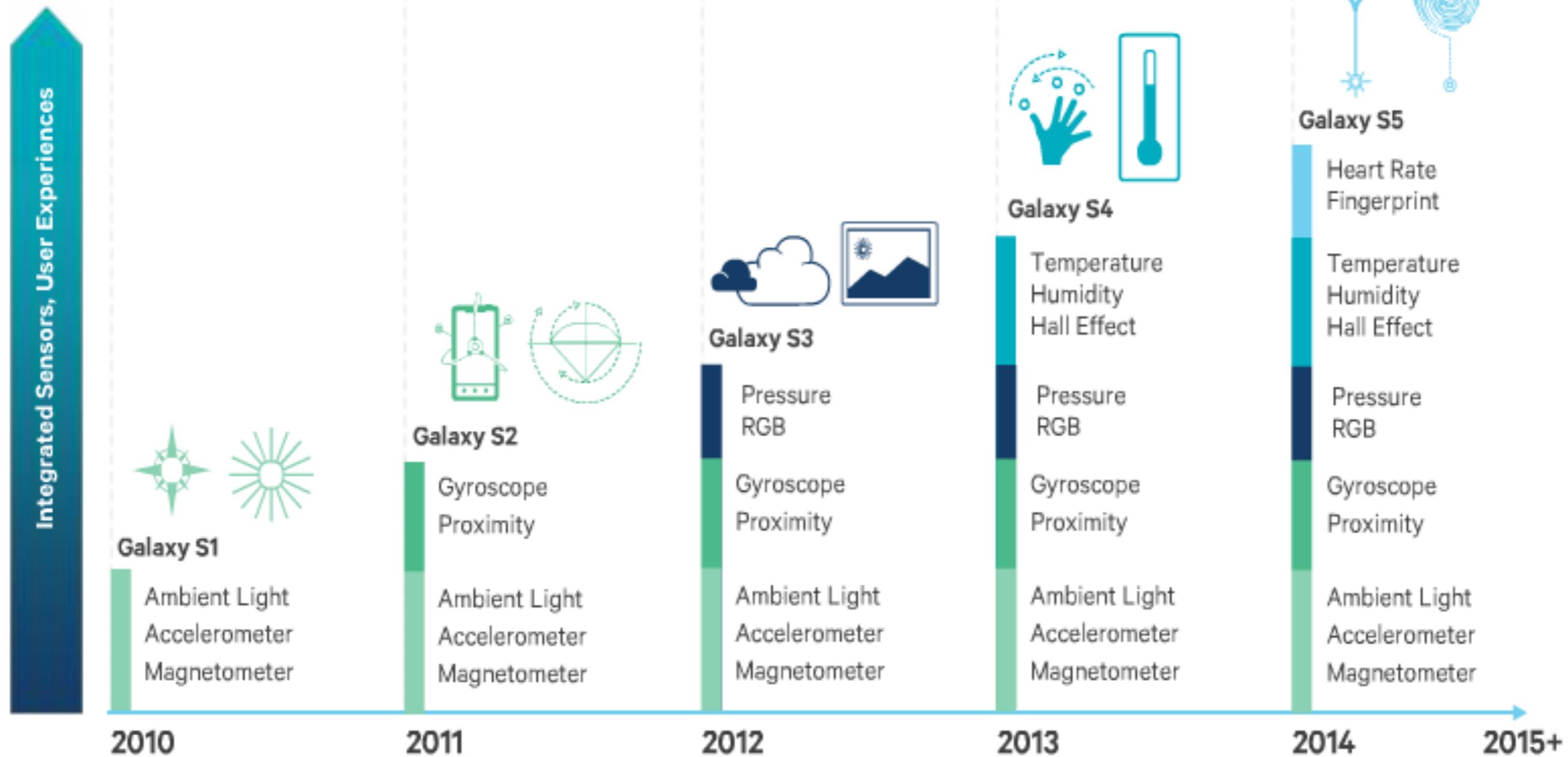
# Scientific instruments



# Non-invasive sensing

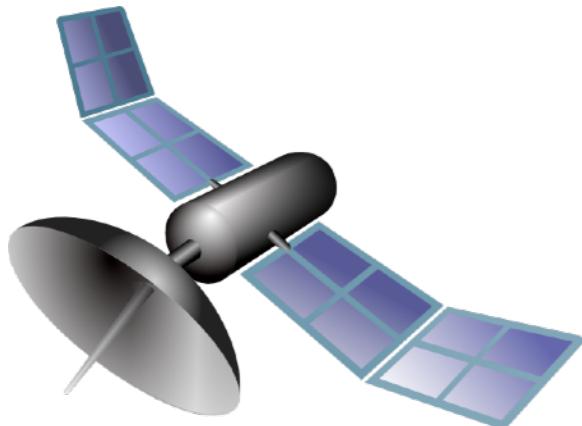


# Sensor growth in smartphones



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# Over the next 10 years



1 200



590 000 000



3 500 000 000



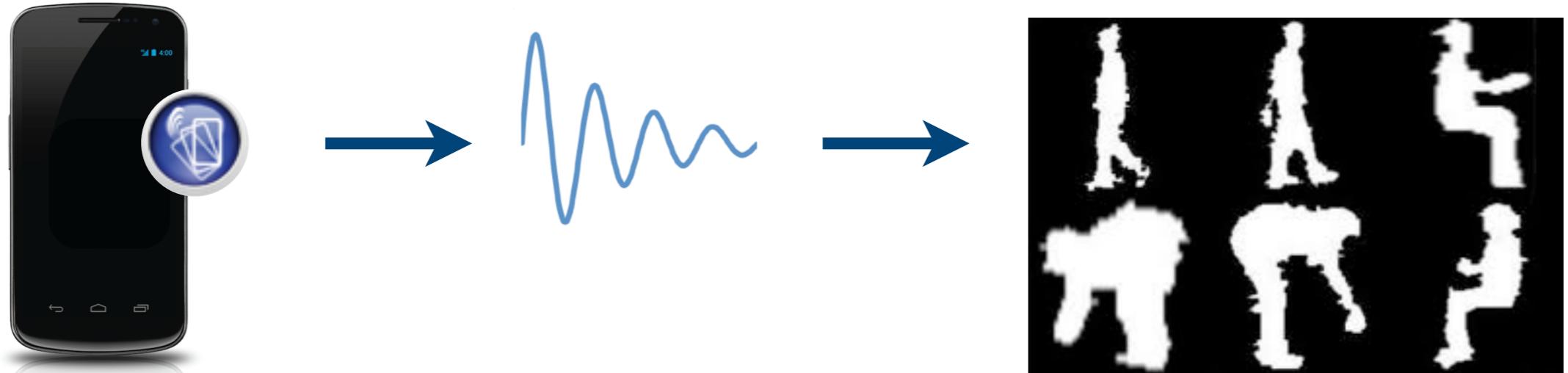
18 000 000 000

40 x

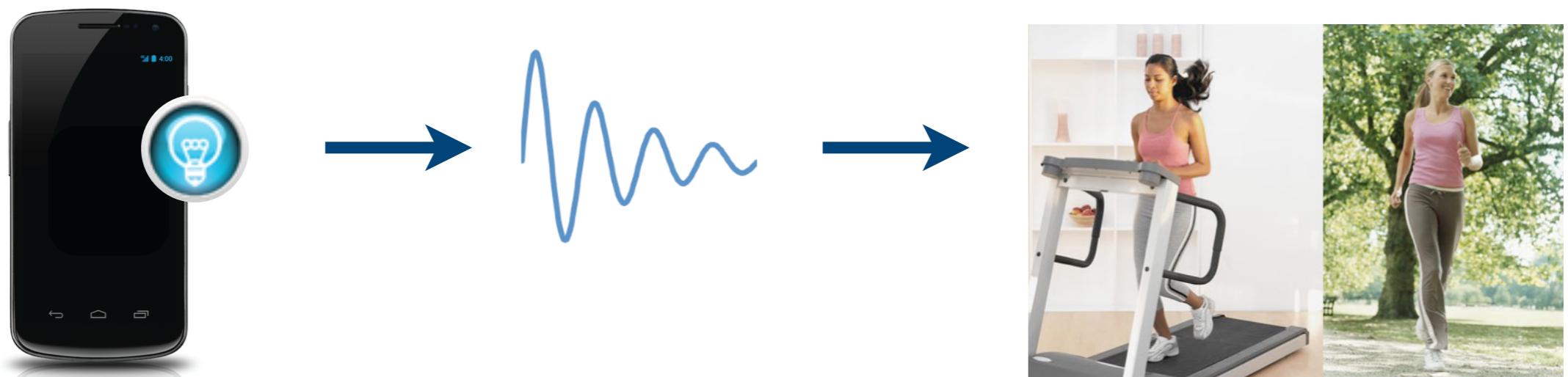


dreamstime.com

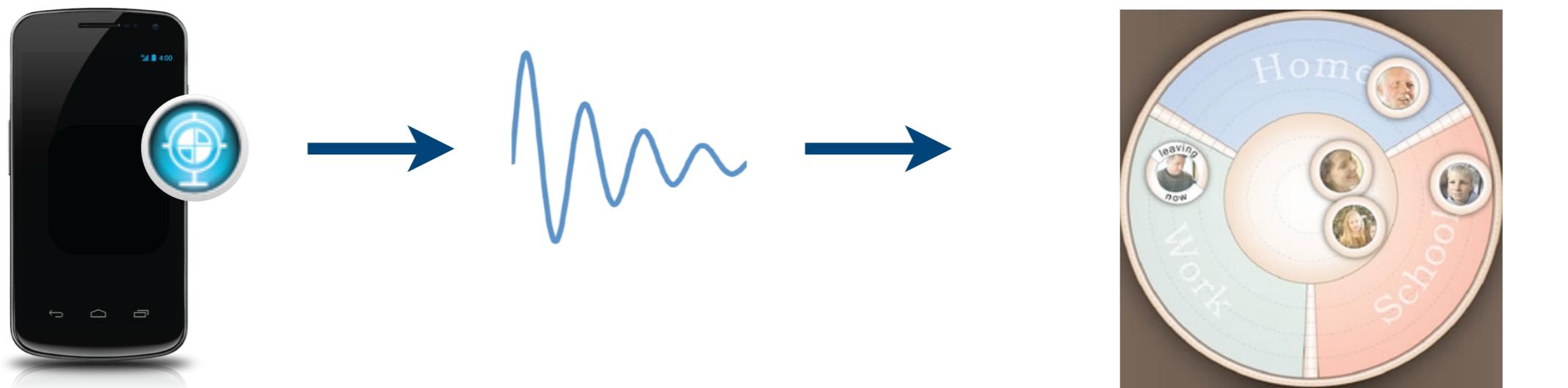
What to analyse?

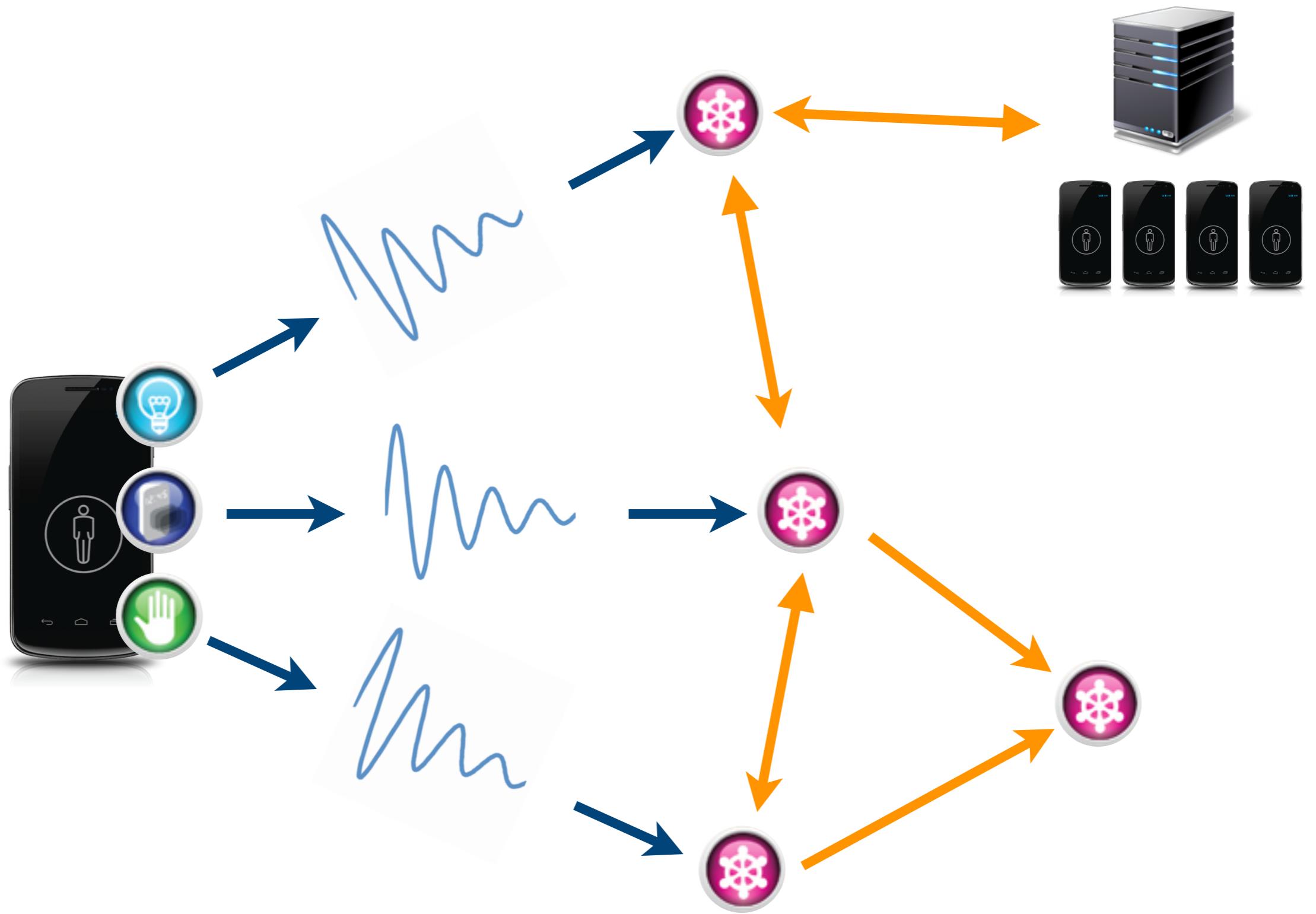


How to analyse?



Start from scratch





## Hardware



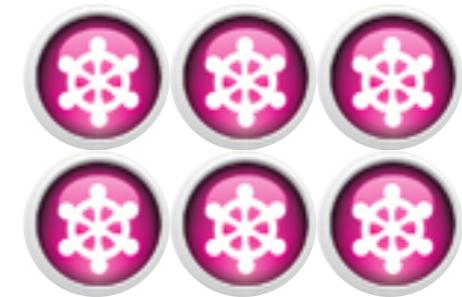
## Software



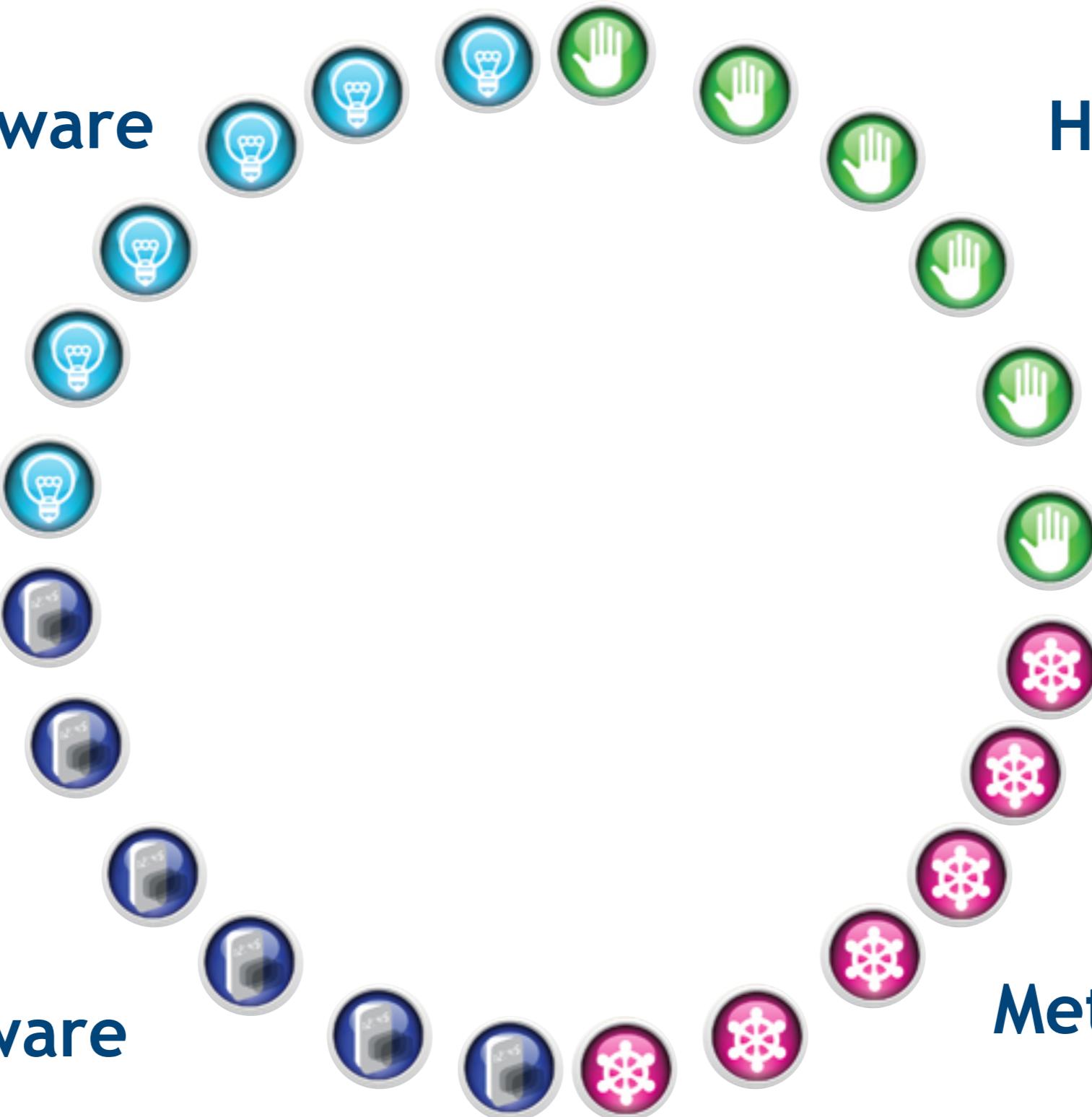
## Human



## Meta



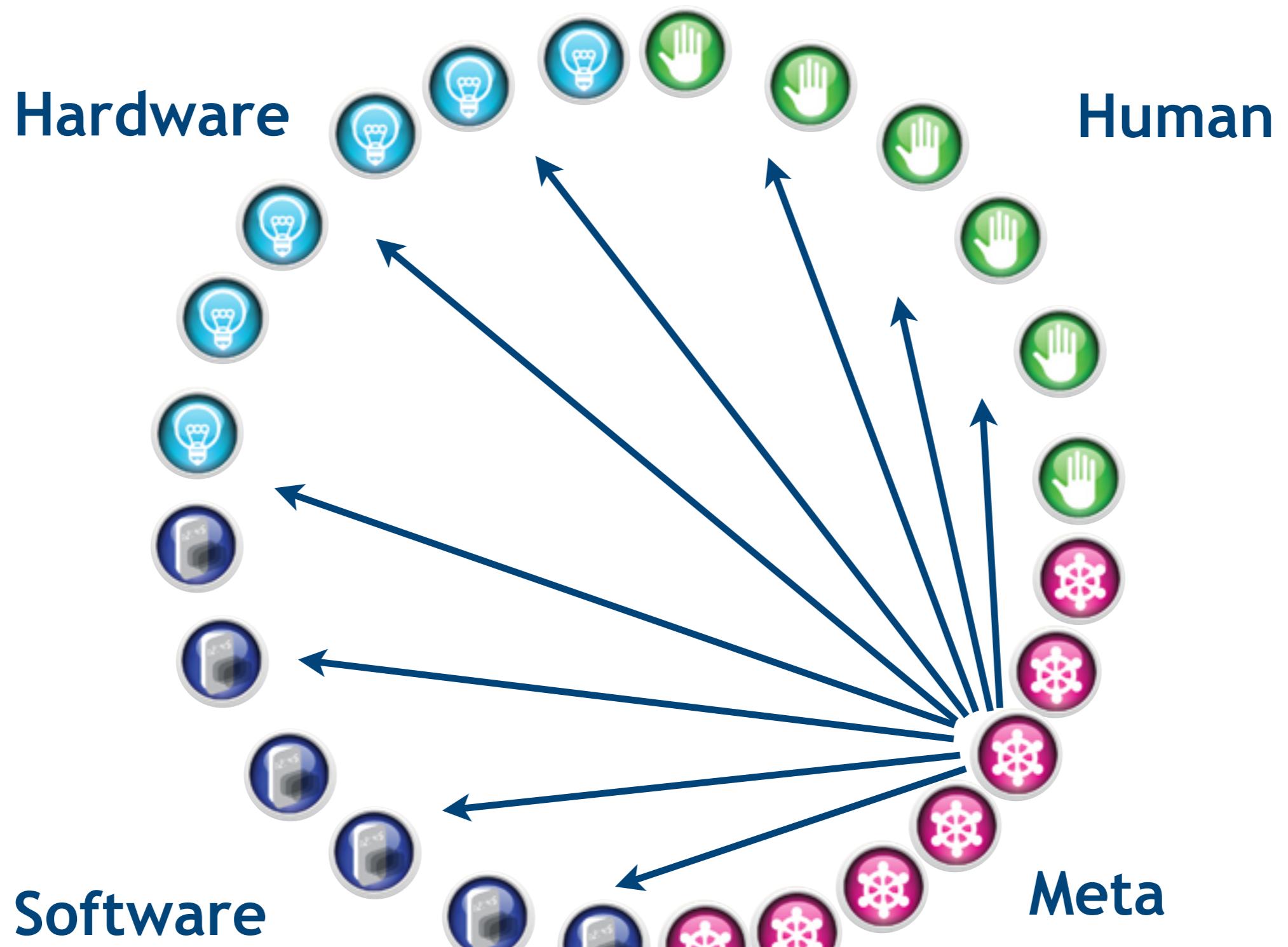
**Hardware**

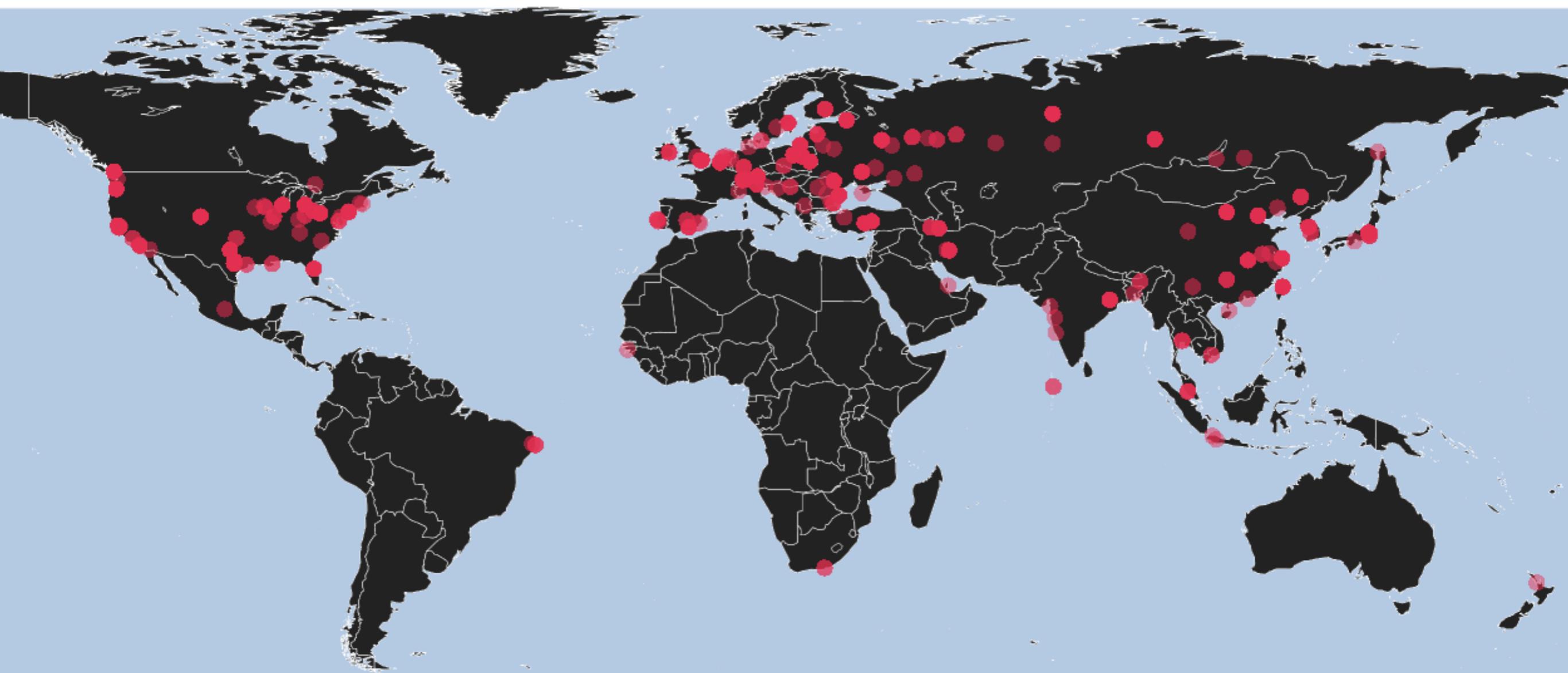


**Meta**

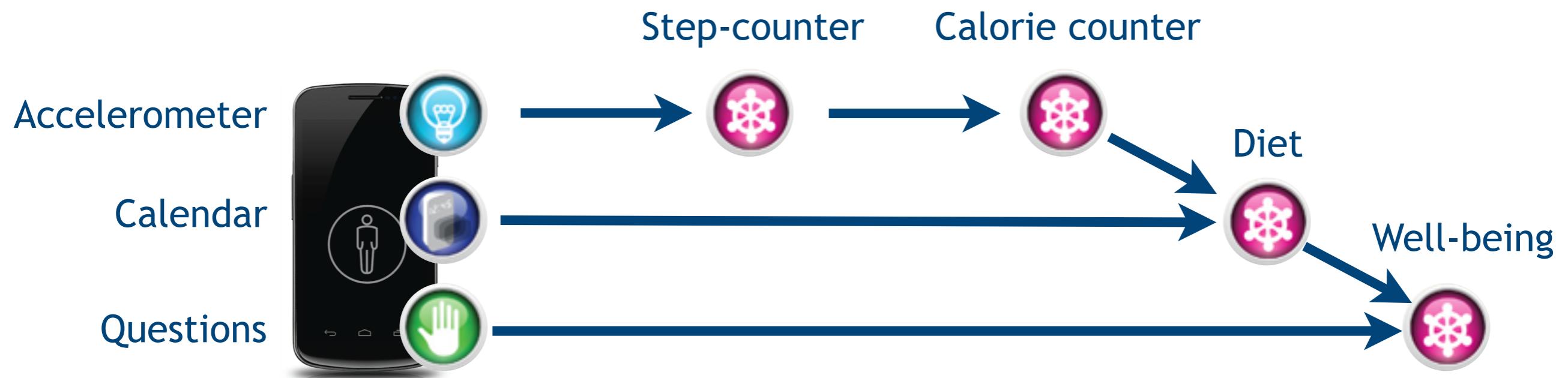


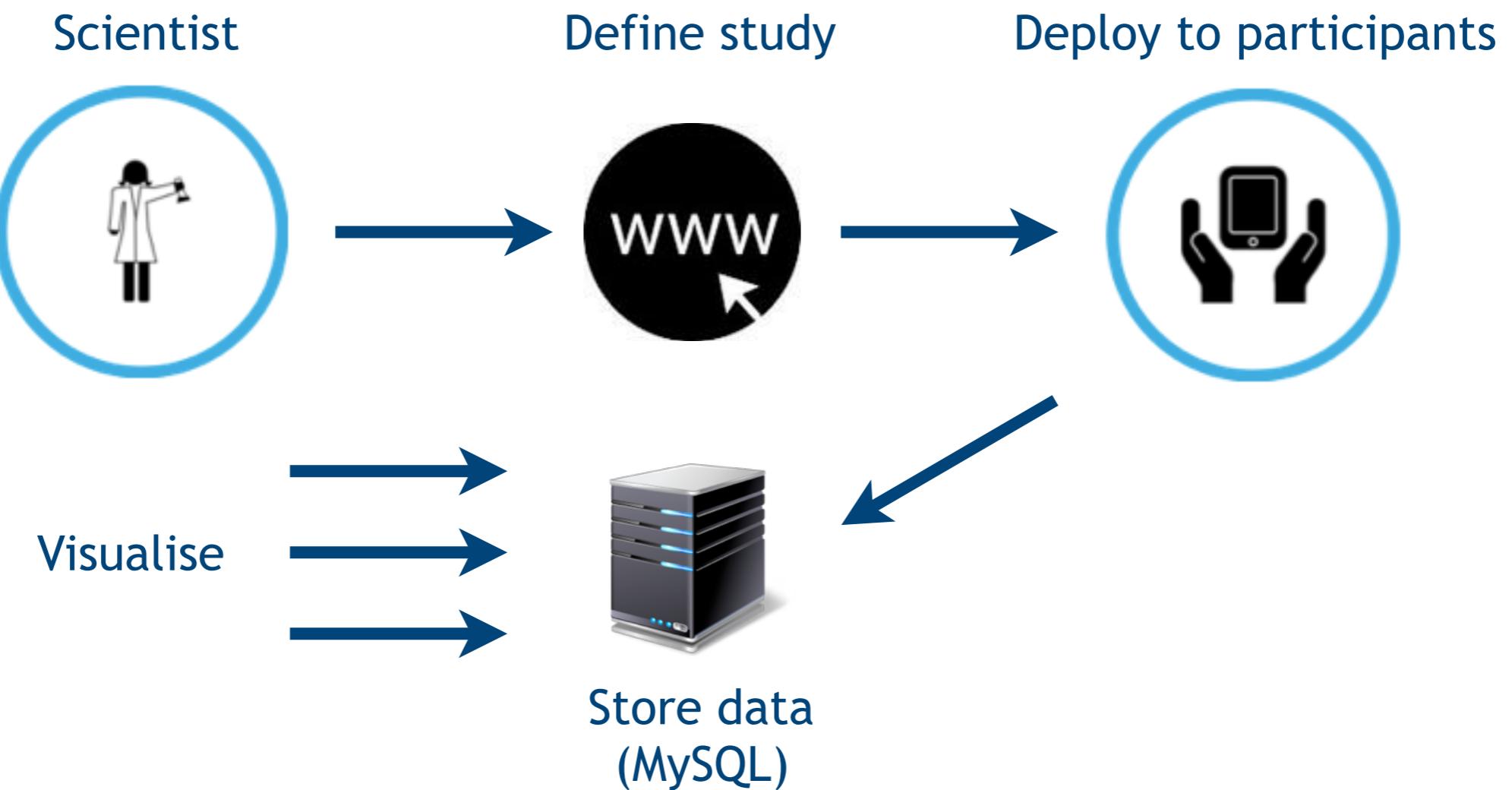
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# “LEGO” - context



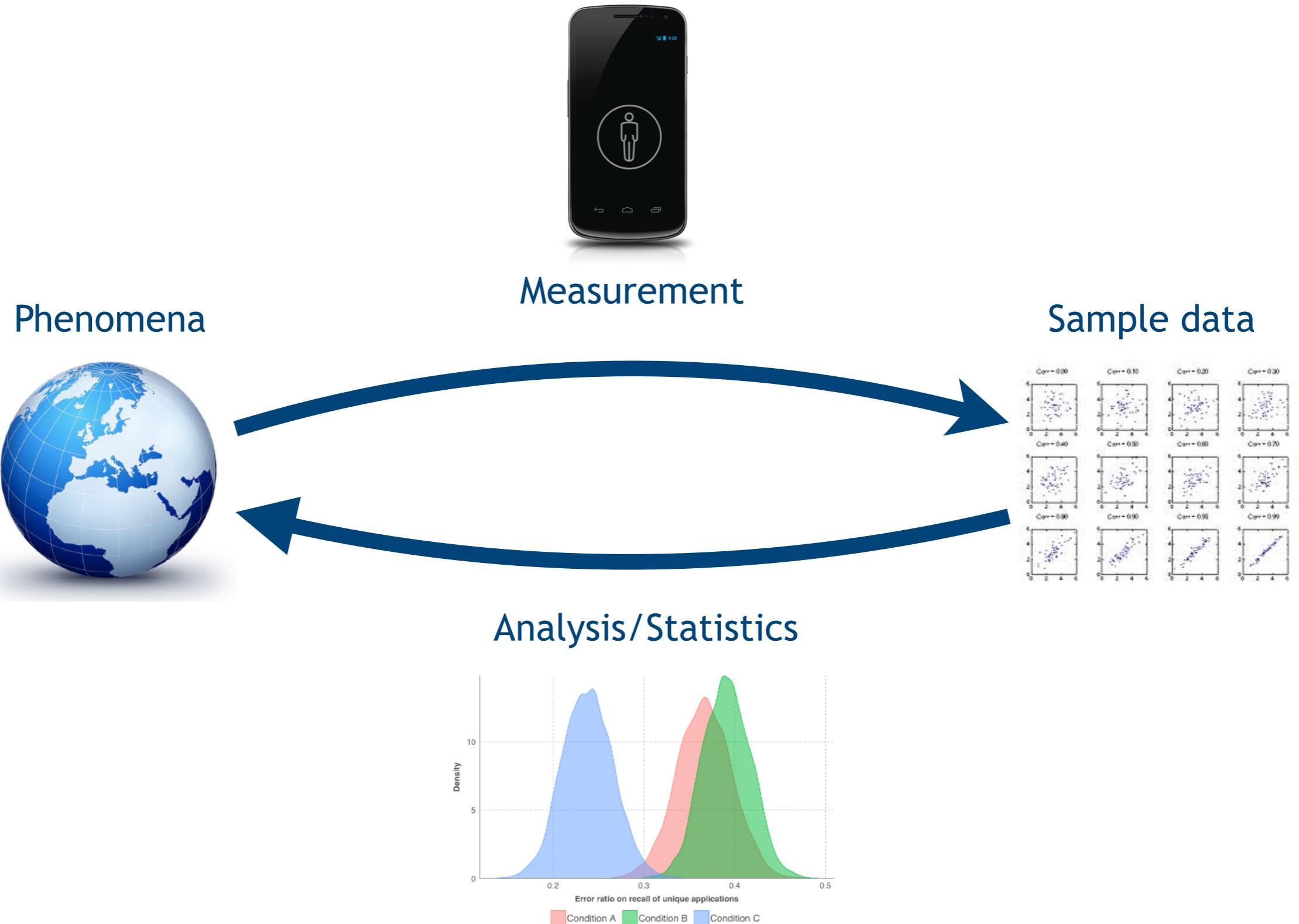


# Scientific instrument



Experience Sampling Method  
Passive sensor collection

- Behavioural studies  
(Personality prediction)
- Medical studies  
(Parkinson's / Cancer / Pain)
- Environmental exposure studies  
(Urban mobility)
- Transport engineering  
(Crowd simulation, queue modelling)
- Economics  
(Power consumption modelling)

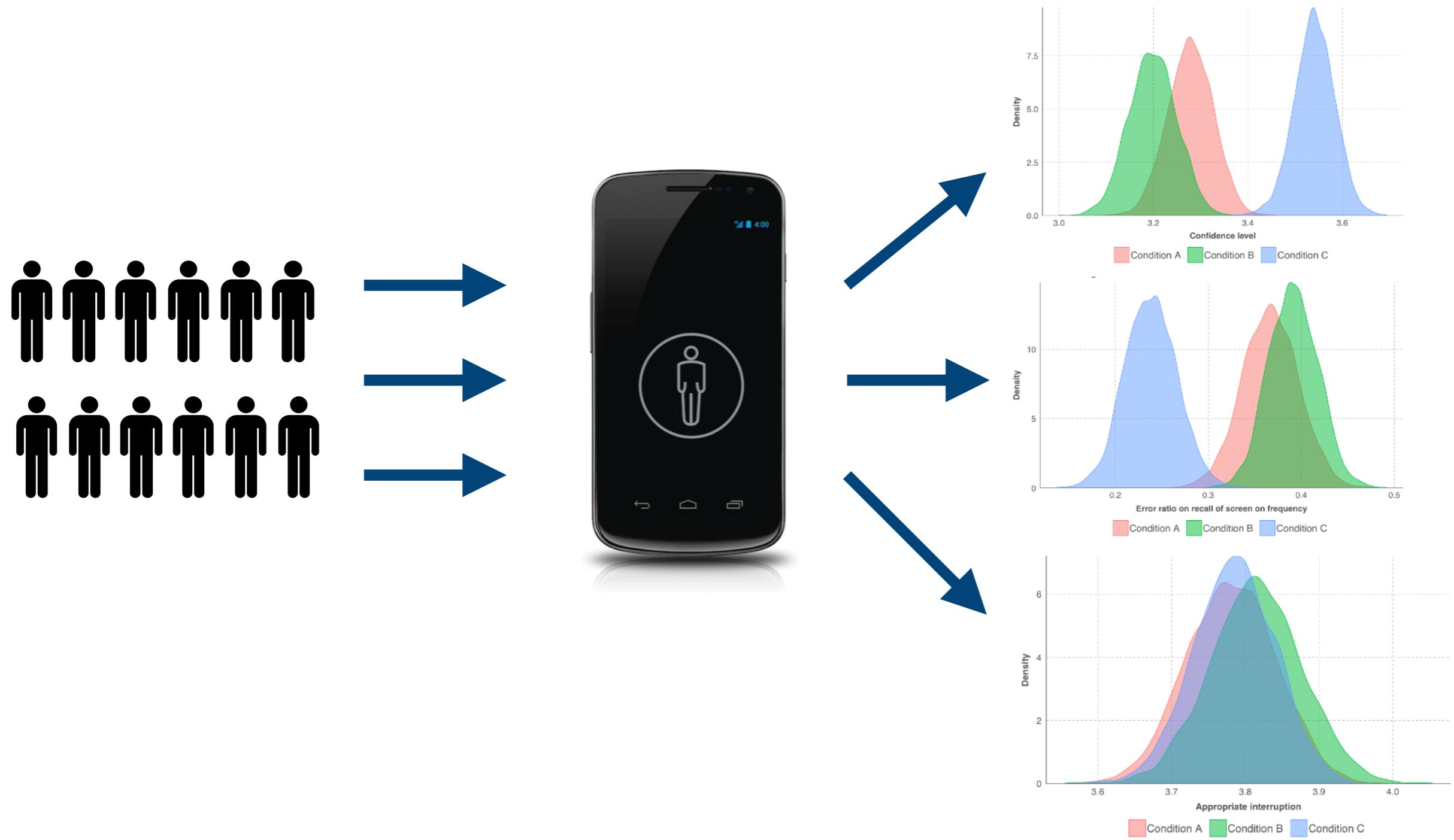


# Measurement instrument

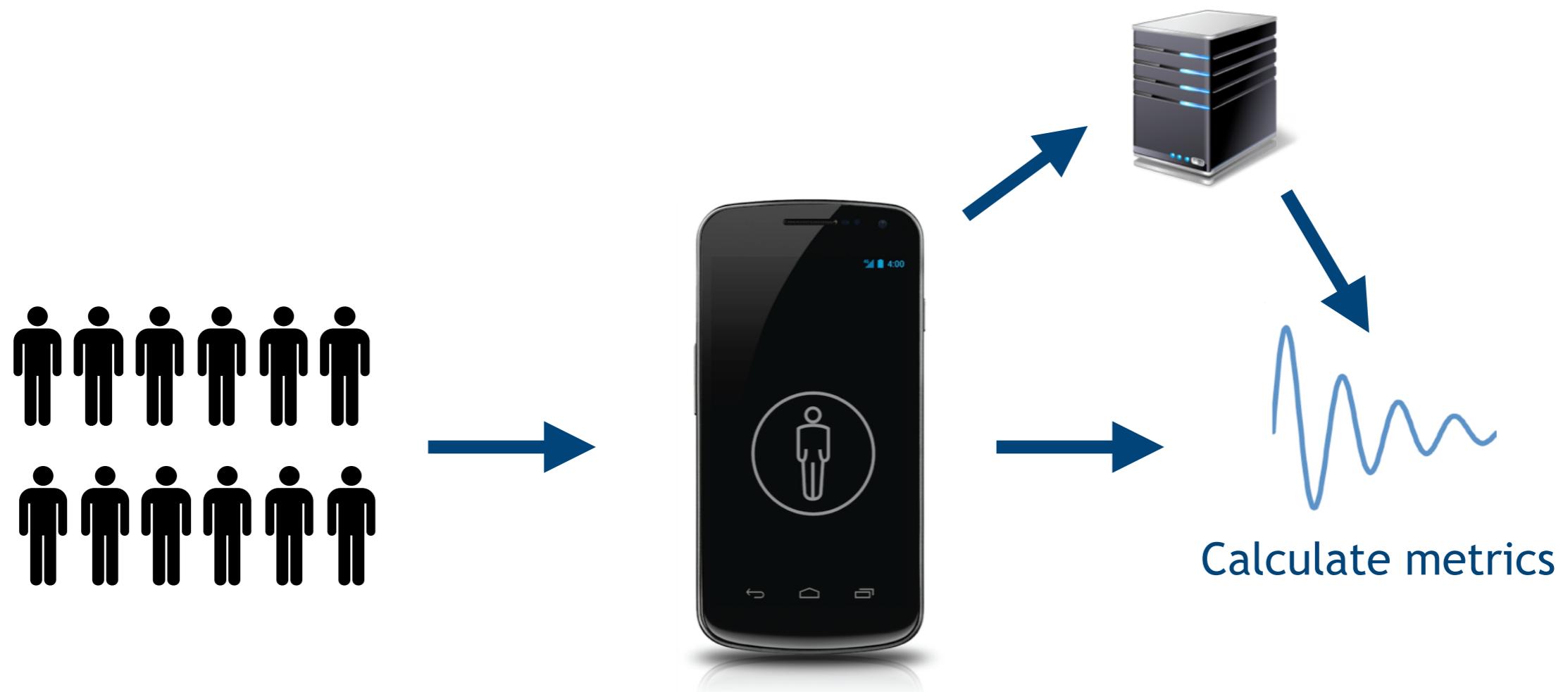


- Bias
- Reliability
- Transparency
- Repeatability
- Privacy
- Battery life
- Convenience

# Reliability: ESM/EMA accuracy



# Privacy: on-board inference



# Convenience: gamification



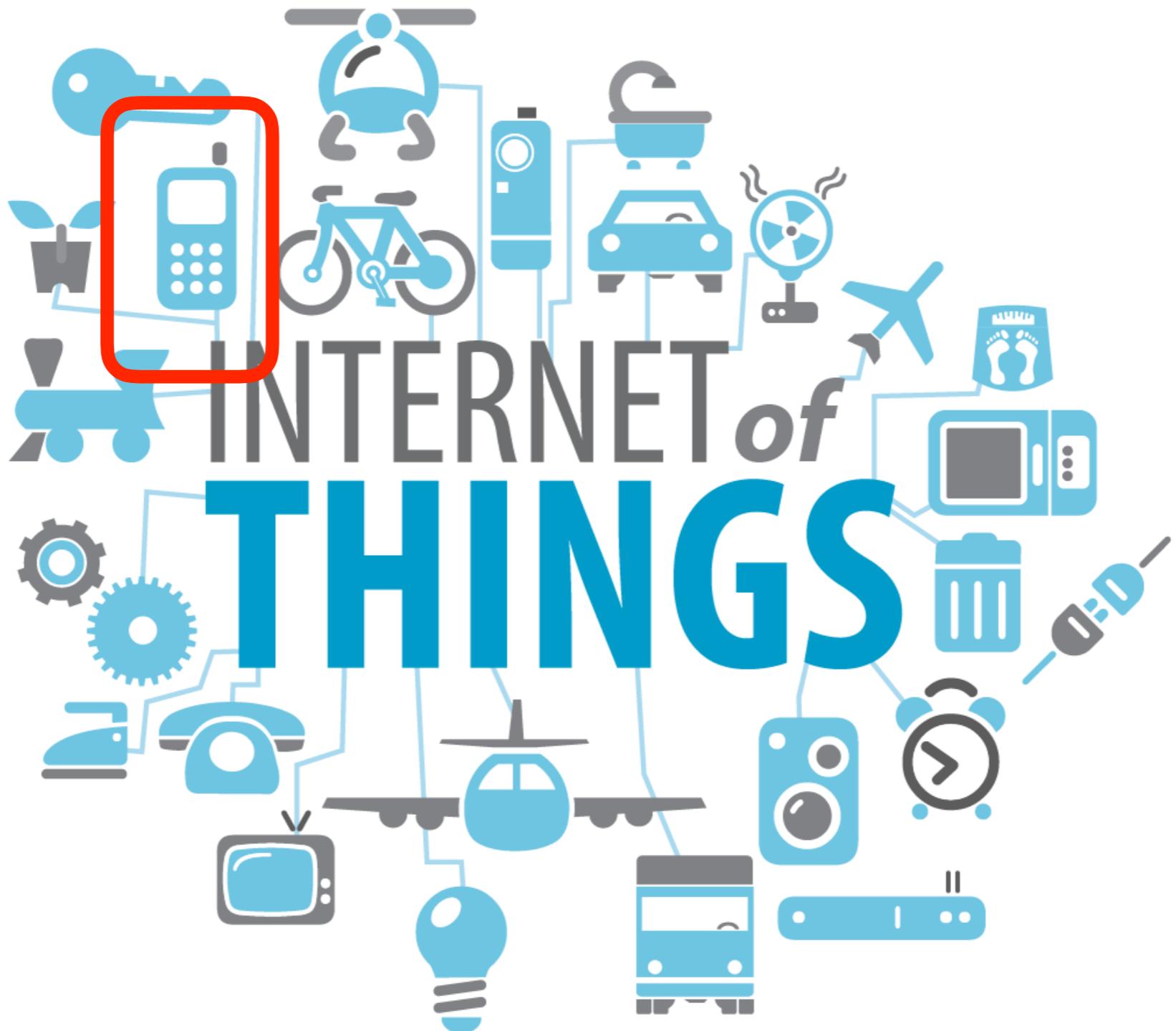
# Convenience: crowdsourcing



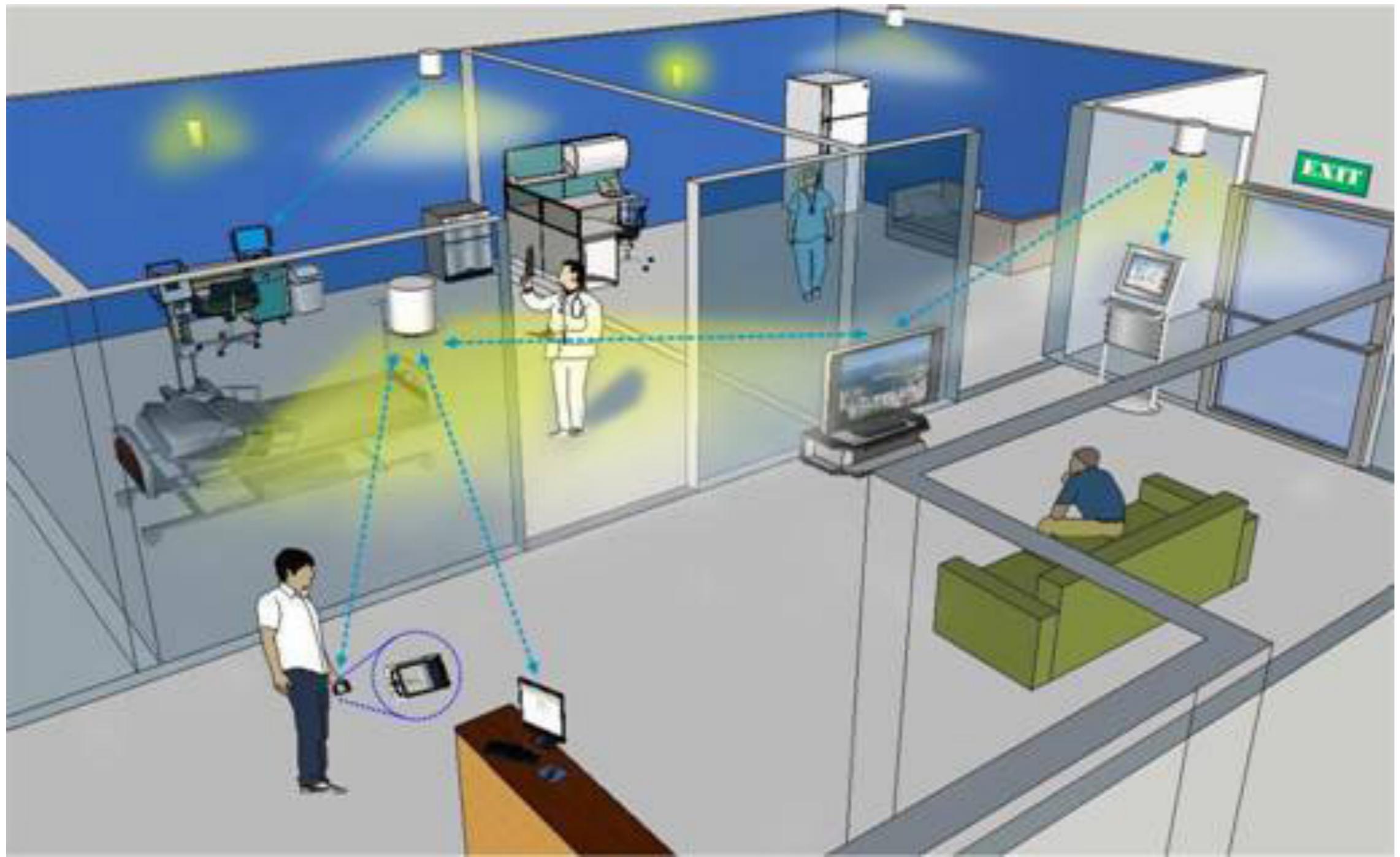
# Convenience: crowdsourcing



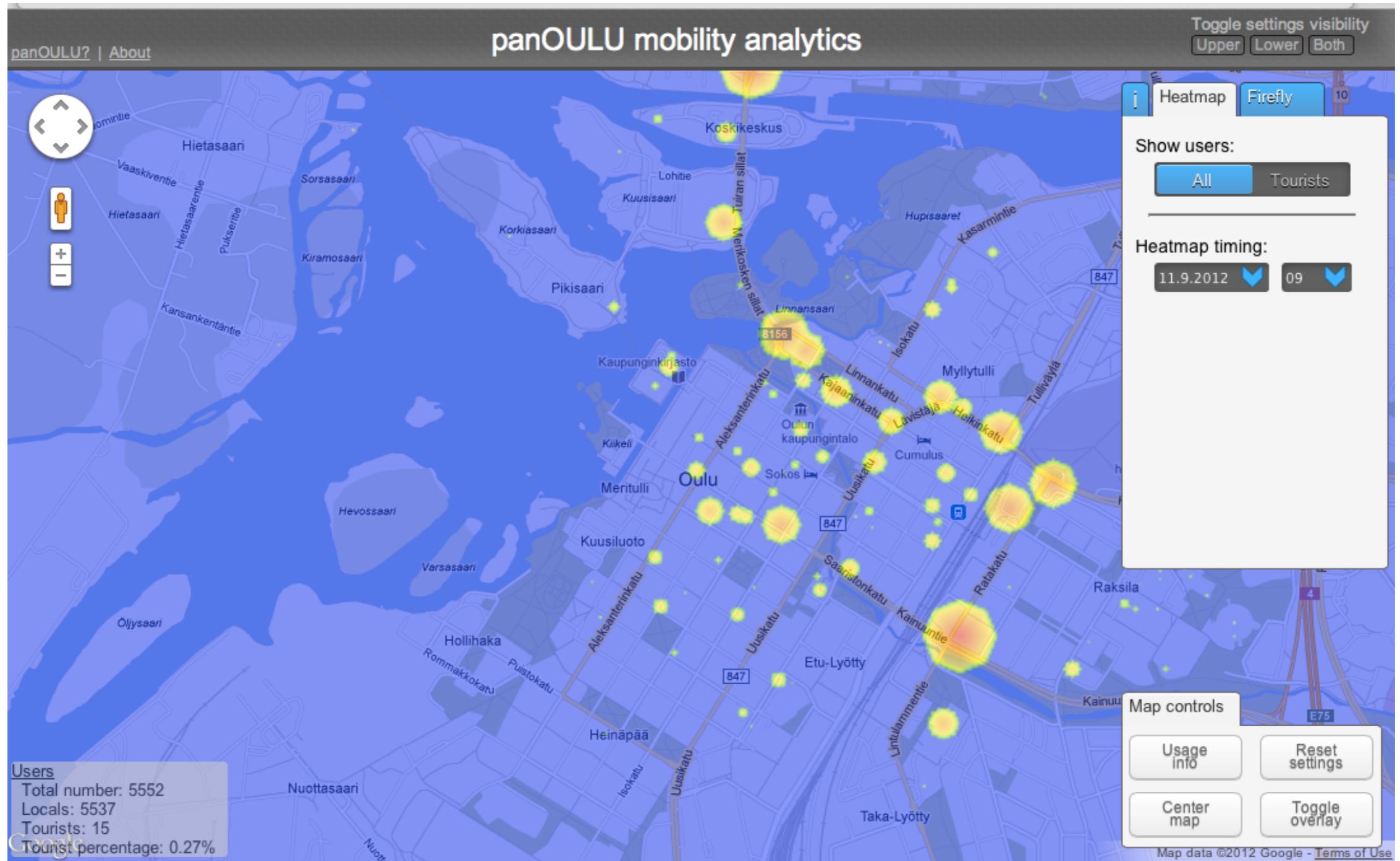
# What the future holds



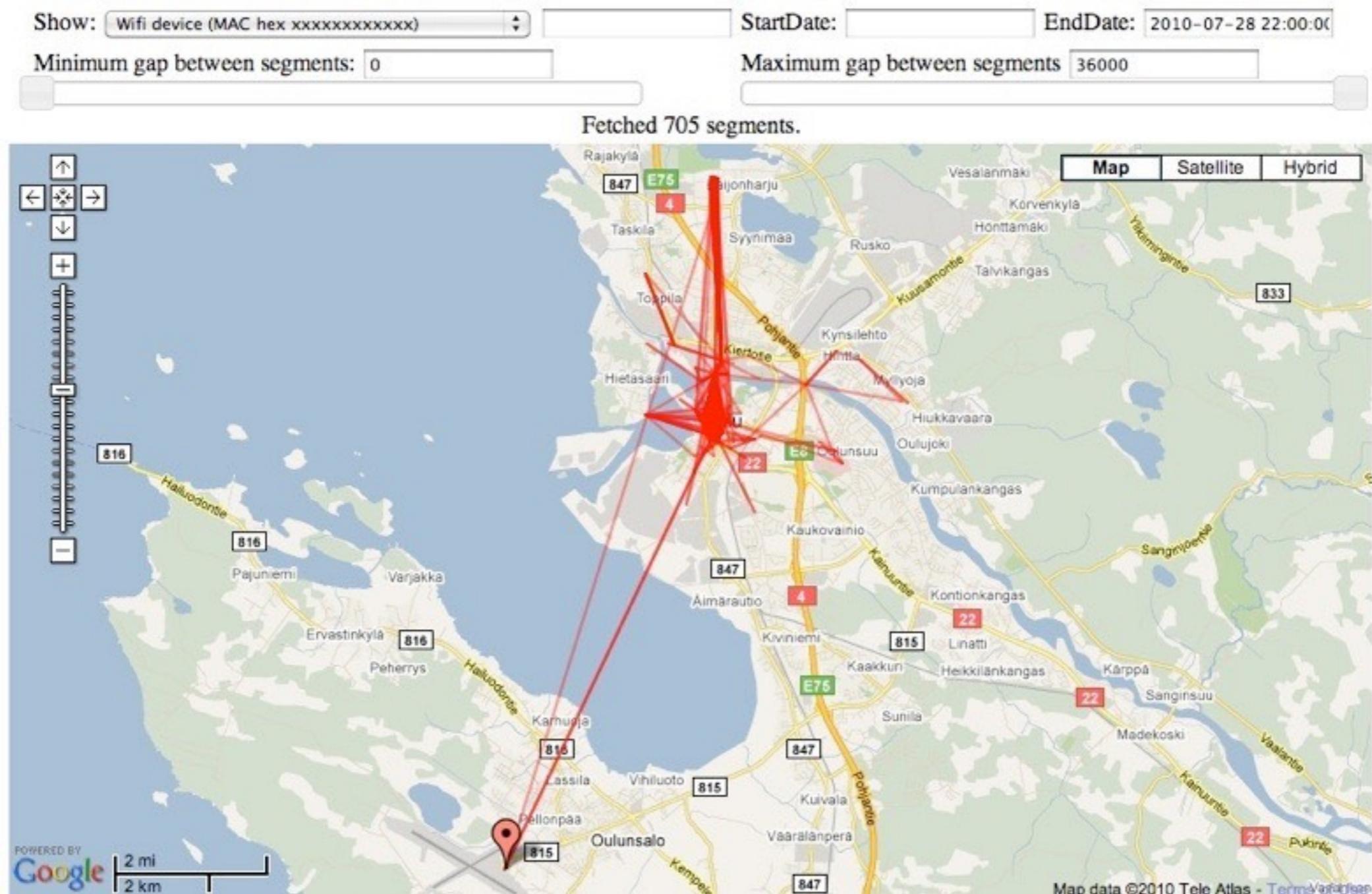
# Affordability

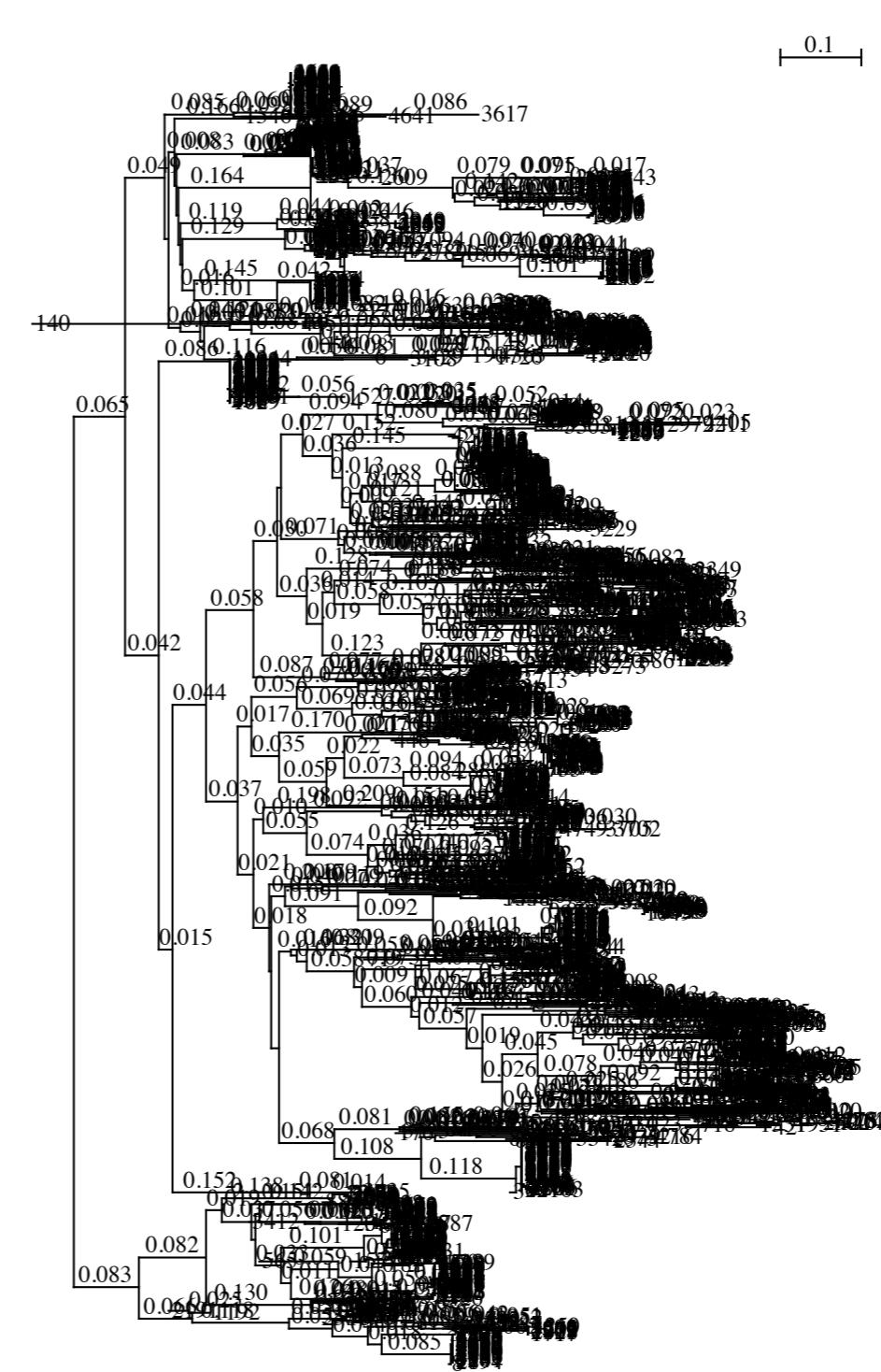
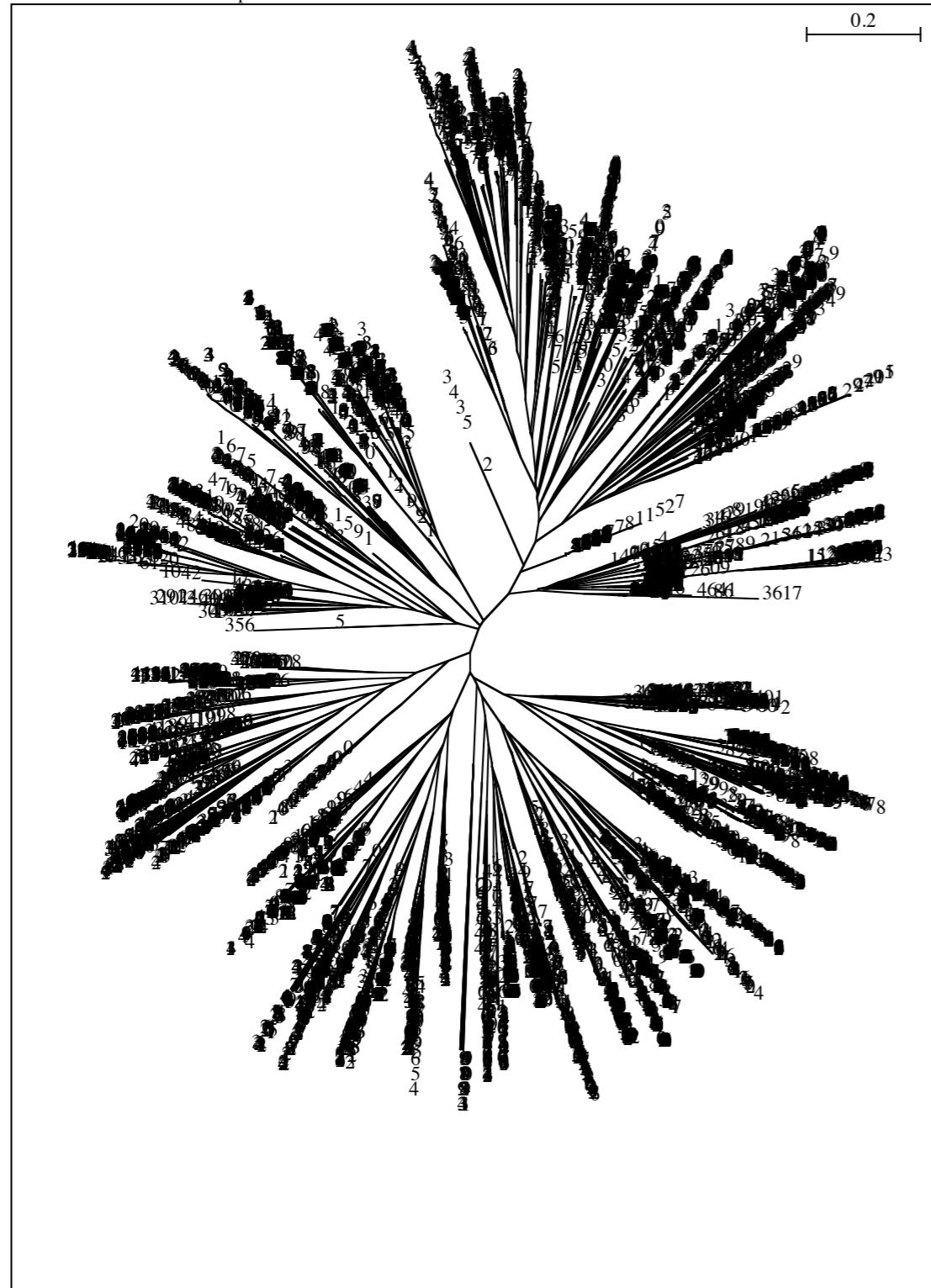


# Smart cities - public goods

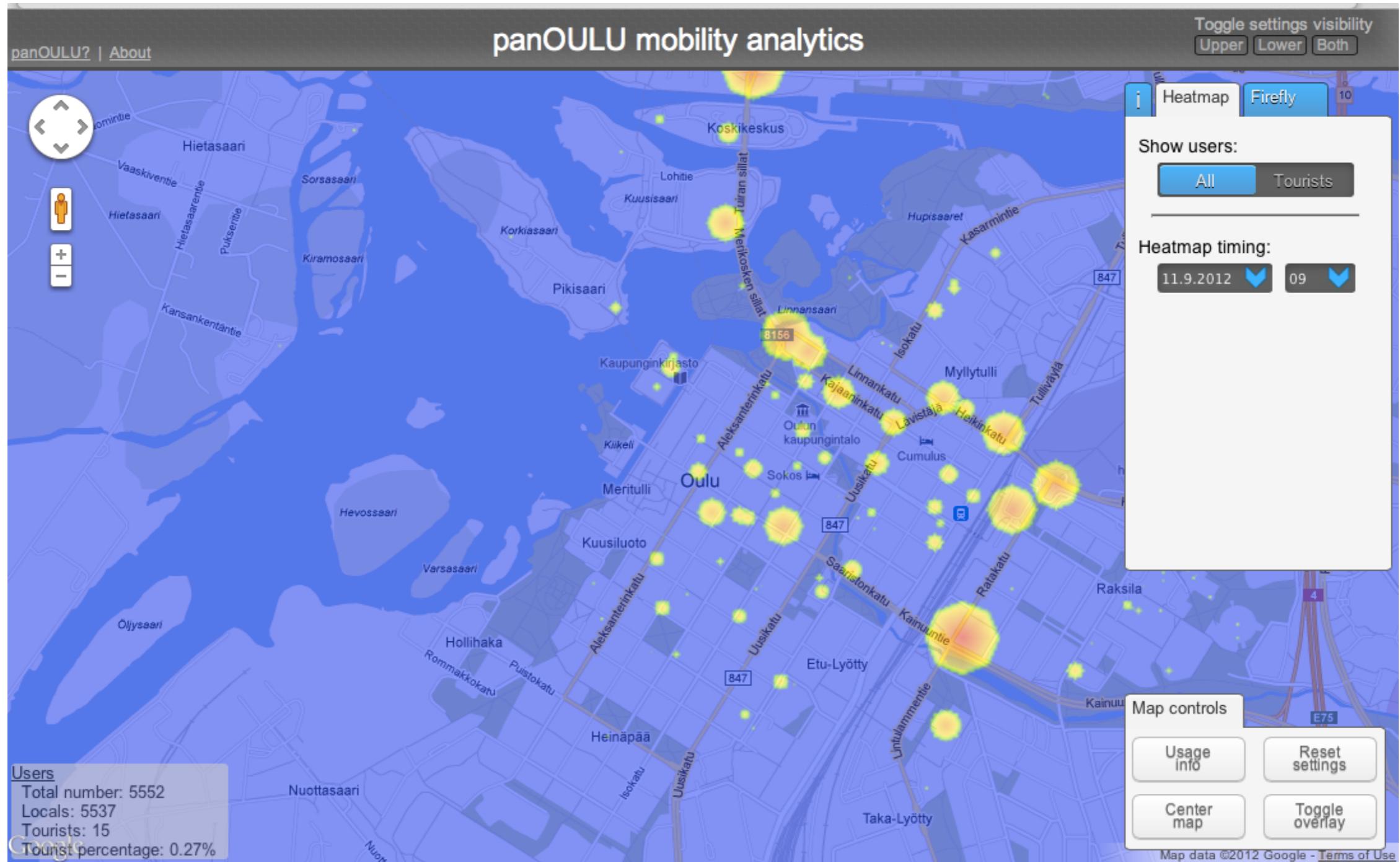


# Profiling people





# Smart cities - public goods

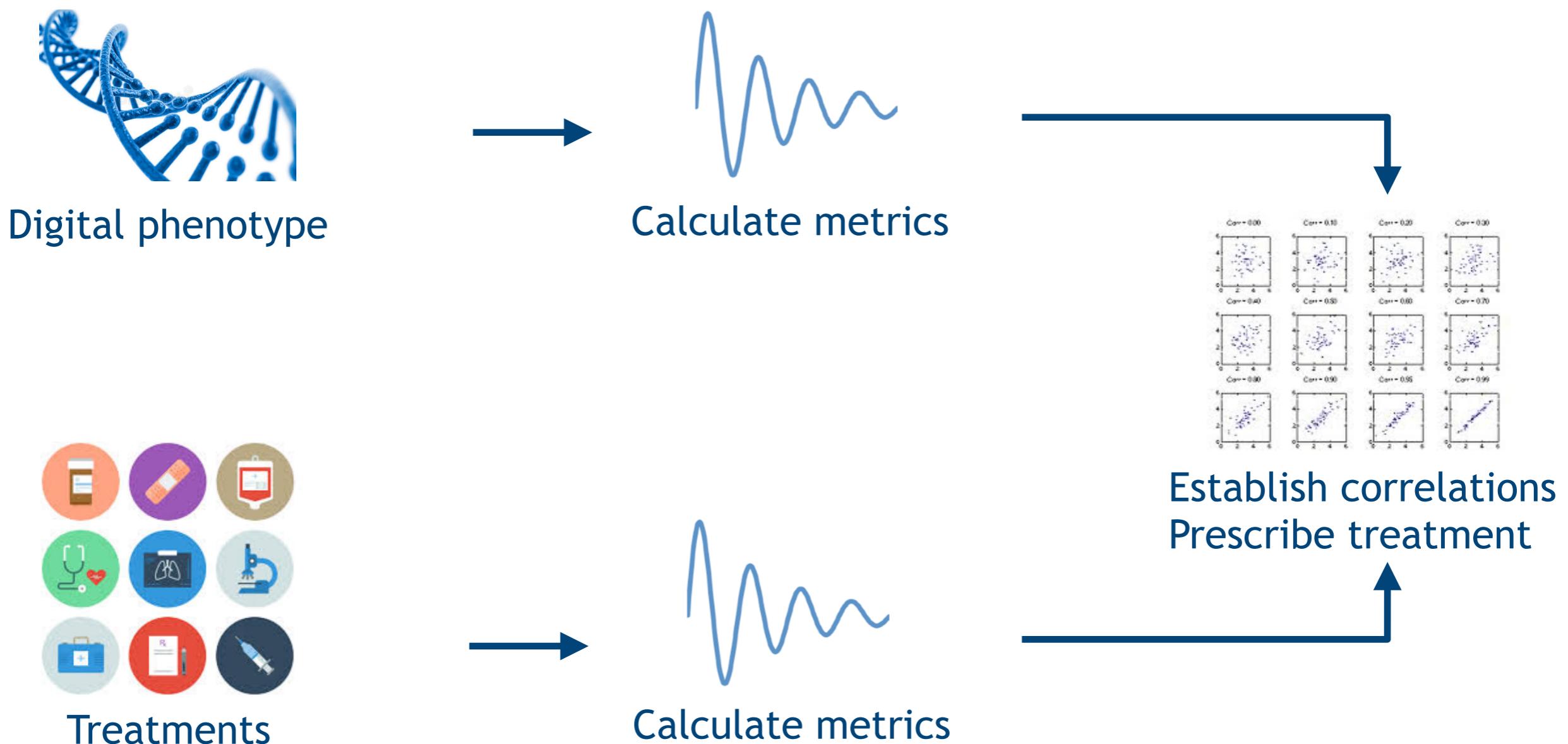


# Lifestyle sensing





# Modus operandi



# Cool new sensors



## NIRS: Near Infrared Spectroscopy

# The end!

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